{ OLEKSANDR MOLOCHKO }

SOFTWARE ENGINEER, ARCHITECT, WRITER

☎ +38 (093) 777 333 0   ✉ alexander@crosp.net   🌐 https://crosp.net

WORK EXPERIENCE

2016-Present
CO-FOUNDER & LEAD SOFTWARE ENGINEER
Incresive
Coordinating business processes. Teambuilding and cooperation. Instructing and teaching. Leading complex business software projects. Communication with clients.

2015-Present
ANDROID & C# DEVELOPER
Datascope
Native Android app development for the collaborative planning. Adding new features and supporting existing codebase. Maintain the backend part written in C# powered

2019-Present
WRITER
Baeldung
Writing tecnhical articles about Java, Spring, Algorithms and Software Architecture.

2015-2018
LEAD SOFTWARE ENGINEER
Senseweb
Maintaining the legacy codebase of an airlines website. Building and coordenating development processes. Creating new microservices for a further complete migration.

2015-2015
DEVELOPER TRAINEE
Portaone
Writing scripts for process automation and integration between parts of the VOIP system.

EDUCATION

2012 - 2018
MASTER OF COMPUTER SCIENCE
CHERNIHIV NATIONAL UNIVERSITY OF TECHNOLOGY
CNUT is one of the leading higher educational establishments in the north of Ukraine. It is famous for its academic excellence and leading innovative Computer Science researches.

2000 - 2012
MATRICULATION SCHOOL CERTIFICATE
SECONDARY SCHOOL #1
Secondary school #1 with the extensive learning of foreign languages, Chernihiv, Ukraine.

PROFESSIONAL SKILLS

Software Design

Project Management

Cloud Development

Web Development

Mobile Development

DevOps

Constructor called

on : 13.04.1994 **in**: Ukraine, Chernihiv

ABOUT ME

I am a curious software engineer based in Ukraine. My work is my passion. I am always interested in learning something new or improving my existing skills. Nowadays, technologies are constantly changing and evolving, so I try to keep pace with the times. I always try to design an application architecture in the first place. I enjoy discussing different architectural approaches, finding alternatives and adapting an architecture for specific requirements. I am not trying to maximize the number of projects done, but the **number of well-done projects instead. To get** more details about me please visit my website.

I SPEAK

- **ENGLISH** (Upper Intermediate)
- **GERMAN** (Lower Intermediate)
- **UKRAINIAN/RUSSIAN** (Native)

I CODE

- Java
- Kotlin
- Swift
- C#
- PHP
- Javascript
- TypeScript
- Ruby
- Objective C
- C/C++
- GoLang
- Dart
- Perl
- Python
- HTML - joking :)

HOBBIES

Sports

Fixing

Living