

# { OLEKSANDR MOLOCHKO }

SOFTWARE ENGINEER, ARCHITECT, WRITER



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https://crosp.net

## WORK EXPERIENCE

### 2016-Present CO-FOUNDER & LEAD SOFTWARE ENGINEER Incsive

Coordinating business processes. Teambuilding and cooperation. Instructing and teaching. Leading complex business software projects. Communication with clients.

### 2015-Present ANDROID & C# DEVELOPER Datascop

Native Android app development for the collaborative planning. Adding new features and supporting existing codebase. Maintain the backend part written in C# powered

### 2019-Present WRITER Baeldung

Writing technical articles about Java, Spring, Algorithms and Software Architecture.

### 2015-2018 LEAD SOFTWARE ENGINEER Senseweb

Maintaining the legacy codebase of an airlines website. Building and coordinating development processes. Creating new microservices for a further complete migration.

### 2015-2015 DEVELOPER TRAINEE Portaone

Writing scripts for process automation and integration between parts of the VOIP system.

## EDUCATION

2012 - 2018 MASTER OF COMPUTER SCIENCE  
CHERNIHIV NATIONAL UNIVERSITY OF TECHNOLOGY  
CNUT is one of the leading higher educational establishments in the north of Ukraine. It is famous for its academic excellence and leading innovative Computer Science researches.

2000 - 2012 MATRICULATION SCHOOL CERTIFICATE  
SECONDARY SCHOOL #1  
Secondary school #1 with the extensive learning of foreign languages, Chernihiv, Ukraine.

## PROFESSIONAL SKILLS

Software Design



Project Management



Cloud Development



Web Development



Mobile Development



DevOps



Constructor called

on : 13.04.1994 in: Ukraine, Chernihiv

## ABOUT ME

I am a curious software engineer based in Ukraine. My work is my passion. I am always interested in learning something new or improving my existing skills. Nowadays, technologies are constantly changing and evolving, so I try to keep pace with the times. I always try to design an application architecture in the first place. I enjoy discussing different architectural approaches, finding alternatives and adapting an architecture for specific requirements. I am not trying to maximize the number of projects done, but the number of well-done projects instead. To get more details about me please visit my website.

## I SPEAK

- ENGLISH (Upper Intermediate)
- GERMAN (Lower Intermediate)
- UKRAINIAN/RUSSIAN (Native)

## I CODE

- Java
- Kotlin
- Swift
- C#
- PHP
- Javascript
- TypeScript
- Ruby
- Objective C
- C/C++
- GoLang
- Dart
- Perl
- Python
- HTML - joking :)

## HOBBIES



Sports



Fixing



Living